

2020

Thursday, April 9 #1

Shortcuts to speed up your workflow
Work faster with Temporary Groups.
Learn the new Memory cycle and Auto Record Strips.
Master the selection and memory transport controls.

Friday, April 10 #2

Tuning vocals and instruments in DP10
Learn how to use DP's powerful Pitch Edit layer and related built-in pitch correction features.

Tuesday, April 14 #3

Tools for the Pros
What are all those tools in the Tool palette? Learn the Edit Tools for MIDI and audio tracks.

Thursday, April 16 #4

Capturing and comping your best takes
Use loop record to seamlessly lay down multiple takes.
Build the perfect performance from multiple takes.
Learn how to use DP's powerful Comp Tool.

Friday, April 17 #5

Pristine audio time-stretching
Gain insight into DP10's unique ZTX-driven audio time-stretching features.
Make the most out of DP's Beat Detection Engine 2.0.
Conform audio to your project timeline.
Quantize and groove-quantize audio.

Tuesday, April 21 #6

Introduction to the Clips window
Gain insight into the new Clips window.
Incorporate Clips into your current workflows.
Trigger clips on the fly and record your performance.
Convert linear projects into clip-based projects.

Thursday, April 23 #7

Stem Bounce and Project Templates
Export stems in one operation.
Create templates for songwriting and composing.
Add and assign VIs and external MIDI devices.
Use Track Layouts and Search for larger templates.

Friday, April 24 #8

Film Scoring 101
Explore the many aspects of working with picture.
Use Chunks and V-Racks.
Import and route video audio.
Set up Markers and tempo maps.

Tuesday, April 28 #9

Setting up your mix
Learn how to effectively set up and manage your DP projects.
Enable AU and VST plugins and VIs.
Use mixer inserts, sends, and automation controls.
Use Aux tracks, Master Faders, and VCA Tracks.
Enable control surfaces.

Thursday, April 30 #10

Deep dive into MIDI editing
Edit and quantize notes with associated CC data.
Capture musical ideas with retrospective MIDI record.
Find and select data quickly with the Quick Filter and Search.
Use and MIDI plug-ins in the mixer.

Friday, May 1 #11

Plug-in Primer
Get an overview of DP's included audio plug-ins.
ProVerb convolution reverb.
The MasterWorks series.
Utility and Mastering plug-ins.
Creative modulation and filter FX.

Webinar Extras

Click here (<https://web.archive.org/web/20190201211631/http://www.samplicity.com/bricasti-m7-impulse-responses/>) to download additional impulse responses. To use, drag the file of choice into the waveform display in the middle of the Proverb window. Please read the information on the webpage first to avoid downloading unnecessary files.

Tuesday, May 5 #12

Transcending the Timeline
Conform the timeline to freely recorded tracks.
Learn Adjust Beats for aligning to the grid.
Beat-match across audio tracks.
Master beat map editing.

Thursday, May 7 #13

ZTX Time-stretching and Pitch-shifting
Perform pitch correction in the Pitch Edit Layer.
Transpose audio and MIDI data in one operation.
Explore the many ways to time-stretch audio.
Gain insight into the "Good, Better, Best" settings.

Friday, May 8 #14

Shortcuts, Tips and Tricks
Work faster with Temporary Groups.
Learn the new Memory cycle and Auto Record Strips.
Master the selection and memory transport controls.
Extended Q&A session.

Tuesday, May 12 #15

Virtual Instrument Deep Dive
Learn UVI Workstation and the MOTU Instruments Soundbank.
Explore MX4, Ethno, and other MOTU instruments.
Learn best practices for CPU efficiency.
Get a Vienna Ensemble Pro primer.

Thursday, May 14 #16

Film Scoring Revisited
Use Chunks and V-Racks.
Set Chunk and video start times.
Import and route movie audio channels.
Set up Markers and calculate tempo maps.

Friday, May 15 #17

Shortcuts, Tips and Tricks
Use Smooth Audio Edits to save time.
Master the Commands window.
Color-coding your sessions.

Extended Q&A session.

Tuesday, May 19 #18

QuickScribe Overview

View and edit MIDI notes as musical notation.

Learn how to add text, chord symbols, and lyrics.

Review exporting XML files.

Special guest: songwriter/composer Marc Mann.

Thursday, May 21 #19

Advanced MIDI Editing

Learn how to use the Edit Menu > Search feature.

Learn how to create and use MIDI Device Groups.

Explore transpose maps and custom scales.

Use Project Notes for session info.

Webinar Extras

Click here (<https://cdn-data.motu.com/site/downloads/webinars/MLTransposeMapsProject.zip>) to download the project file containing custom transpose maps (requires DP 10.1 or higher to open). With the project open, navigate to the Region Transpose window to experiment with some of the custom maps created and used during the demonstration. Any that you find useful can be saved from the window's mini-menu in the top right corner. Saved maps will then appear at the bottom of that mini-menu to be used in any open project.

This webinar featured some interesting ways to use the Search window. The settings used during the webinar are available here (<https://cdn-data.motu.com/downloads/webinars/MattsSearchSettingsv2.zip>) for download. To use, download and unzip the file, and install as follows:

Mac: Click the Go menu in Finder, hold down the Option key, and choose Library. Navigate to Preferences/com.motu.DigitalPerformer, and place the unzipped file in this location.

Windows: Navigate to C:\Users\<your username>\AppData\Roaming\MOTU, and place the unzipped file in this location.

Friday, May 22 #20

Shortcuts, Tips and Tricks

Dive into bussing for VI's and FX.

Explore the use of Master faders.

Review the Freeze Tracks command.

Extended Q&A session.

Tuesday, May 26 #21

MIDI Control for the Pros

Review DP's MIDI Learn feature.

Learn about Metagrid from MetaSystem.

Special guest: Giovanni Rotondo, creator of Composer Bridge.

Composer Bridge overview featuring Lemur, MIDI, and OSC.

Thursday, May 28 #22

Drum Editor and Drum Editing

Program drum parts with ease.

Explore its use for other tonal instruments.

Review MIDI drag and drop from virtual instruments.

Create drum loops from live audio recordings.

Friday, May 29 #23

Shortcuts, Tips and Smooth Edits

Advanced audio editing tutorial.

Using trim, splice, and snip across multiple tracks.

Explore timestamps and Sync Points.

Extended Q&A session.

Wednesday, June 3 #24

Sync, MIDI CCs, and Consoles

Explore the use of [Custom Consoles with Glenn Workman](#).

Discuss importing/exporting Standard MIDI Files.

Learn how to transmit and receive sync from DP.

Learn how to create, assign, and change Continuous Controllers.

Thursday, June 4 #25

Sound off on Soundbites

Get a tour of DP's Soundbites Window.

Explore various types of audio conversions.

Learn about Reload and Replace Soundbite.

Discuss destructive editing and non-destructive editing.

Friday, June 5 #26

Shortcuts, Tips and Tricks

Get an overview of the Consolidated Window.

Review Information Bar setup for edit window.

Discuss the Undo History and Compact Project windows.

Extended Q&A session.

Tuesday, June 9 #27

Fades, Offline FX, and Smooth Audio Edits

Explore the different types of audio fades in DP10.

Learn about applying offline audio FX.

Learn about Smooth Audio Edits feature.

Review OMF and AAF basics.

Thursday, June 11 #28

Edit Menu Deep Dive

Learn about Merge, Merge Repeat, and Paste Repeat.

Review Snip, Splice, and Trim for MIDI and audio.

Review Layers, Split at counter, and Heal Separation.

Explore Global, Project, and Start-up Clippings.

Friday, June 12 #29

Vocal Tracking and Mixing

Learn about DP's Audio Patch Thru modes.

Explore DP Plug-in FX chains for vocal mixing.

See how VocAlign from Synchro Arts works with DP.

Extended Q&A session.

Tuesday, June 16th #30

Dialing in the Perfect Template

Review Chunks, V-Racks and Templates.

Learn how to set annotations for MIDI tracks.

Review Cursor, Event, Selection and Snap shortcuts.

Discover the modular template ([special guest Steve Steele](#)).

Thursday, June 18th #31

Delivering Better Tracks

Discuss best practices for deliverables.

Avoid production pitfalls.

Review gain staging for optimum sonic resolution.

Learn advanced mixing techniques.

Friday, June 19th #32

Session Views, Tips and Tricks

Create and save DP zoom settings.

Use “Save Times” for Memory and Selection.
Use the Marker and Sequence Menus (Tracks Window).
Get answers during an extended Q&A session.

Tuesday, June 23rd #33

Insights from a Professional Composer
Review use of Clips in tracks.
Learn about the Legend window.
Discuss strategies for hosting VIs inside and outside of DP.
[Get film scoring insights from special guest Rick Marvin.](#)

Thursday, June 25th #34

Mastering in DP
Arrange your project for mastering in-the-box.
Discuss MOTU and 3rd-Party plug-ins for mastering.
Learn mastering with multiple tracks (versus a single track).
Discuss Dither and conversion options for digital distribution.

Friday, June 26th #35

Shortcuts, Tips, and Tricks
See how to use multiple audio and MIDI devices at the same time.
Learn how to use the DP Trigger plug-in.
Review Bundles for hardware I/O, Busses and VIs.
Get answers during an extended Q&A session.

Tuesday, June 30th #36

Producing the classics with special guest John Boylan
Conform the timeline to imported audio.
Sweeten imported audio material.
Create alternate mixes.
[Interview with veteran producer John Boylan.](#)

Thursday, July 2nd #37

Intro to Sound Design
Create original sounds for scores.
Use sampling and synthesis for sound design.
Apply DSP, time-stretching, and pitch-shifting.
Archive material and presets for future use.

Friday, July 3rd

No webinar in observance of the July 4th holiday

Tuesday, July 7th #38

Electronic scores with Greg Tripi
Use multiple controllers with DP.
Review VIs with specific iPad applications.
Intro to Keyboard Maestro™ for additional control.
[Special guest composer Greg Tripi.](#)

Thursday, July 9th #39

Intro to audio post
Mix music with dialog and sound FX.
Review reference levels for deliverables.
Set up surround channels for mixing.
Bounce stereo and surround mixes.

Friday, July 10th #40

Setting up a tracking session
Configure hardware for low latency.

Route the click, inputs, and playback.
Insert additional bars and set up FX.
Extended Q&A.

Tuesday, July 14th #41

Dialing in the perfect guitar tone with Carl Rydlund
Overview of DP's guitar amp sims.
Build tones with DP's stomp box plug-ins.
Create and manage FX chains.

Special guest: session guitarist Carl Rydlund.

Thursday, July 16th #42

Live in Concert with Mike McKnight
See how DP is used for major tour playback
Review Chunks, timecode, and start times.
Set up switchers and redundant systems.

Special guest Mike McKnight.

Friday, July 17th #43

Aligning imported audio with the timeline
Review Adjust Beats feature.
See the Record Beats feature in action.
Use ZTX to conform audio to the timeline.
Extended Q&A.

Tuesday, July 21st #44

MIDI Editing Techniques
Create and import custom metronome sounds.
Loop-record MIDI with Overdub mode.
Enter notes one at a time with Step Record.
MIDI Editor deep dive.

Thursday, July 23rd #45

Film Scoring Tips from Dennis McCarthy
Apply Scale Time to audio and MIDI.
Use Scale Tempos to dial in your timeline.
Learn how to modify the Conductor Track.

Special guest composer Dennis McCarthy.

Friday, July 24th #46

Time-saving Tips and Techniques
Deep dive into Track Groups.
Use the Alternate Tool for quick tool access.
Access the Run Command and many shortcuts.
Extended Q&A.

Tuesday, July 28th #47

Refining Arrangements with Guest Artie Butler
Set up flexible song templates.
Create count-in and cue clicks.
Use markers for song arrangements.

Special guest composer and arranger Artie Butler.

Thursday, July 30th #48

Get into the Groove with the Clips Window
Create Clips based on recorded and imported material.
Spontaneously trigger Clips and Scenes.
Generate creative phrases and arrangements on the fly.
Cue and capture Clips and FX for playback.

Friday, July 31st #49

Precision Audio Editing

Take on even the most challenging edits .

Splice takes together manually.

Use the Comp Tool to edit multiple takes.

Extended Q&A.

Tuesday, August 4th #50

Film Scoring Tips from Walter Murphy

Resolve to and generate MTC and LTC.

Know when to use Slave to External Sync.

Use the Input Filter from the Setup Menu.

Special guest composer Walter Murphy.

Thursday, August 6th #51

Pitch Editing Vocals and Instruments

Set the Track Pitch Mode for best results.

Make precise adjustments to pitch segments.

Quantize pitch and scale expression.

Compare pitch shift types and Pitch Edit Layer types.

Friday, August 7th #52

Optimizing Your System

Configure your hardware setup, clocking, and buffer size.

Optimize the Studio Settings for your system.

Use Event Chasing to filter data types.

Extended Q&A.

Tuesday, August 11th #53

Composing and Orchestration with Guest Ron Jones

Create multiple arrangements in a project using chunks.

Combine Chunks into a Song.

Use Chunks for album projects.

Special guest composer and orchestrator Ron Jones.

Thursday, August 13th #54

Customizing your DP environment

Use Track Layouts for scoring projects.

Save time with Mixing Board layouts.

Customize your studio bundles.

Apply Themes, colors, and Window Sets.

Friday, August 14th #55

Top 10 Digital Performer Plug-ins

ProVerb: DP's convolution reverb.

DP's best EQs and compressors.

Fuel your inspiration with "creative" plug-ins.

Extended Q&A.

Tuesday, August 18th #56

Vienna Ensemble Pro Overview with guest Steve Steele

Enable MAS, AU, and VST plug-ins in DP.

Set up and use Vienna Ensemble Pro (VEP) with DP.

Deploy VEP efficiently on one or more computers.

Special guest Steve Steele

Thursday, August 20th #57

Routing Computer Audio

Route audio with your MOTU Pro Audio interface.
Use Loopback with the MOTU M2 and M4.
Employ Rogue Amoeba's Loopback app.
Route stereo audio streams into Zoom.

Friday, August 21st #58

Revisiting Continuous Controllers
Overdub record and reassign MIDI controller data.
Switch controller views in the MIDI and Sequence Editors.
Record and view Key Switch data.
Extended Q&A.

Tuesday, August 25th #59

Video Game Composing with Guest Garry Schyman
Review DP Project Folder content.
Back up your work with AutoSave and other techniques.
Gain insight into the unique scoring challenges for video games.

[**Special guest composer Garry Schyman.**](#)

Thursday, August 27th #60

What's New in DP10
Transform how you use DP with Clips.
Find assets quickly with the new Content Browser.
Conform audio like never before with the Stretch Layer.
Work faster with the Alternate Tool and Absolute grid.

Friday, August 28th #61

Dive into ten more DP10 Plug-ins
Ensemble Chorus: DP's powerful chorus plugin.
DP's unique distortion and modulation plugins.
Fuel your inspiration with "creative" plug-ins.
Extended Q&A.

Tuesday, September 1st #62

Mastering the Conductor Track
Input conductor track data using various methods.
Use conductor track view options in edit windows.
Add markers and streamers to your workflow.
Import and export tempo/meter maps.

Thursday, September 3rd #63

Remixing a horror score with guest Richard Band
Import, edit and organize your mixing session.
Set up FX chains, busses, and master effects.
Use automation and bite gain for precise levels.

[**Special guest composer Richard Band.**](#)

Friday, September 4th #64

"Fix it in the mix" techniques
Explore ways to fix poorly recorded parts.
Correct timing issues with various instruments.
Develop strategies to improve mixes.
Extended Q&A.

Tuesday, September 8th #65

Expanding your sonic palette with guest Bo Astrup
Learn about new 3rd-party plugins available for DP.
Get a tour of cutting-edge 3rd-party virtual instruments.
Explore best practices for hosting plugins and VIs.

Special guest Bo Astrup from Music Marketing.

Thursday, September 10th #66

Scoring Tips from special guest Joey Newman
Design your custom DP template.
Get the most out of your samples.
Set up, compose and deliver TV scores.

Special guest composer Joey Newman.

Friday, September 11th #67

Dive into more DP10 Plug-ins
Sonic Modulator: DP's powerful filter plugin.
DP's unique distortion and delay plugins.
Fuel your inspiration with "creative" plug-ins.
Extended Q&A.

Tuesday, September 15th #68

DP enters the Twilight Zone™
Warp and mangle your music.
Discover the bizarre that lurks within.
Apply random transpose maps.
Completely transform audio with Proverb™.

Thursday, September 17th #69

Scoring Tips from special guest Terence Blanchard

Gain insights from a world-class musician and composer.
See how he uses DP for film scoring and songwriting.
Discuss his workflows for studio and on-stage.

Friday, September 18th #70

Back to Basics / Advanced Tips & Tricks
Review the basics of Digital Performer 10.
Integrate AudioSwift for the Apple Trackpad with **Adam Goldman**
Improve your mixing in-the-box.
Extended Q&A.

Tuesday, September 22nd #71

Music and tech talk with special guest Van Dyke Parks

Gain insights on his scoring and arranging approach.
See how he uses DP in the studio.
Review custom templates.

Thursday, September 24th #72

Building your Custom Library of Material and Settings
Convert tracks to Clips and save for future sessions.
Save VI & plug-in presets.
Archive material as global and project clippings.
Save region commands and other useful settings.

Friday, September 25th #73

Back to Basics / Plug-ins Continued
Learn the basics of DP10.
MW Gate: DP's powerful gate plug-in.
DP's unique dynamics, distortion and delay plugins.
Extended Q&A.

Tuesday, September 29th #74

Gain Staging With Different Sources

Learn strategies for recording different input sources.
Record DI guitar with MOTU's ZBox impedance adapter.
Use DP's MS Decoder plug-in to control mid-side width.
Add outboard gear with the Hardware Insert plug-in.

Thursday, October 1st #75

Quantize and Groove Quantize
Quantize MIDI events and CCs.
Quantize audio beats in the stretch layer.
Learn the basics of Create Groove and Groove Quantize.

Friday, October 2nd #76

Back to Basics / Advanced Tips & Tricks
Review the basics of Digital Performer 10.
Integrate DP and "Velociraptor" app [from special guest Benoit Widemann](#).
Review Create Tracks Window.
Extended Q&A.

Tuesday, October 6th #77

[Scoring Tips from special guest Roger Neill](#)

Gain insights from a professional composer and musician.
See how he uses DP for film scoring and songwriting.
Discuss his use of custom patch lists for hardware synths.

Thursday, October 8th #78

Basic DP Troubleshooting
Troubleshoot quickly and effectively.
Find missing audio files and remap MIDI Devices.
Resolve sample rate mismatches.
Relocate sample libraries.

Friday, October 9th #79

Back to Basics / Plug-ins Continued
Learn the basics of DP10.
MIDI Plug-ins: DP's powerful real-time MIDI processing.
Run plug-ins in real time or apply off line.
Extended Q&A.

Tuesday, October 13th #80

Strategies to manage larger projects
Use busses to process groups of tracks.
Optimize DP settings for larger projects.
Print tracks and turn off FX in VIs.
Split files over multiple drives.

Thursday, October 15th #81

[Production and Scoring Tips from special guest Mervyn Warren](#)

Gain insights from a world-class composer, producer, and musician.
See how he uses DP for film scoring and songwriting.
Discuss his MOTU hardware and software workflows.

Friday, October 16th #82

Back to Basics / Plug-ins Continued
Learn the basics of DP10.
MIDI Plug-ins: DP's powerful realtime plug-ins.
Run plug-ins in realtime or apply them offline.
Extended Q&A.

Tuesday, October 20th #83

Techniques for mixing “in the box”
Organize DP for internal mixing.
Discuss strategies for applying EQ and dynamics.
Finalize mixes and masters for direct release and broadcast.
Finalize mixes for mastering facilities or dub stages.

Thursday, October 22nd #84

Basic DP Troubleshooting Part 2
Learn troubleshooting strategies.
Sound and playback issues.
Video related issues.
Memory and drive related problems.

Friday, October 23rd #85

Back to Basics / Advanced Tips & Tricks
Learn the basics of DP10.
Create custom presets for tracking and mixing.
Organize and share user presets.
Extended Q&A.

Tuesday, October 27th #86

Quickscribe revisited with [special guest Steve Steele](#)
Arrange your score with repeats, endings, codas, etc.
Export to notation apps via XML.
Master the QuickScribe notation palettes.
Get the most out of QuickScribe.

Thursday, October 29th #87

Producing records with [special guest Scott Kinsey](#)
Gain insights from a world-class keyboardist, composer, and producer.
See how he uses DP for mixing and mastering.
Discuss his MOTU hardware and software workflows.

Friday, October 30th #88

Back to Basics / Advanced Tips & Tricks
Learn the basics of DP10.
Review audio editing with layers.
Organizing takes, tracks, and comps.
Extended Q&A.

Tuesday, November 3rd #89

Condensed Election Day Edition: Vote!
Review the top 20 DP shortcuts.
Vote for your favorite DP feature.
Vote for your favorite DP plug-in.

Thursday, November 5th #90

Record more efficiently
Use Punch Guard™ for safer punch-ins.
Use Auto Record and Overdub for MIDI and Audio.
Work faster while recording with transport shortcuts.
Use pre/post roll to capture "keeper" takes the first time.

Friday, November 6th #91

Back to Basics / Advanced Tips & Tricks
Learn the basics of DP10.
Create custom presets for tracking and mixing.
Organize and share user presets.
Extended Q&A.

Tuesday, November 10th #92

MIDI Devices and Patch Lists [with Glenn Workman](#)

Review Audio MIDI Setup.

Create configurations for external MIDI devices.

Choose or customize icons for devices.

Create or modify device lists and patch lists.

Thursday, November 12th #93

[Producing records with special guest Jay Oliver](#)

Gain insights from a world-class keyboardist, composer, and producer.

See how he uses DP for mixing and mastering.

Discuss his MOTU hardware and software workflows.

Friday, November 13th #94

Back to Basics / Advanced Tips & Tricks

Learn Movie window basics in DP10.

Set the start time, audio output and full screen mode.

Revisit Chunk start, locked markers, movie audio routing.

Extended Q&A.

Tuesday, November 17th #95

Shortcut Commands Continued

Search for and find commands.

Apply and manage default and custom shortcuts.

Get a PDF cheatsheet to learn more commands.

Thursday, November 19th #96

Conforming tracks and projects

Convert legacy projects to a new template.

Conform MIDI and audio to new tempos and meters.

Manage free-tempo and grid-based performances.

Create or eliminate multiple Chunks in a project.

Friday, November 20th #97

Back to Basics / Advanced Tips & Tricks

Movie window basics continued.

Use Find Tempo from Locked Markers feature.

Use Insert Measures, Change Tempo, Scale Tempos.

Extended Q&A.

Tuesday, November 24th #98

[Special Guest Danny Elfman](#)

Four-time Oscar nominee Danny Elfman has established himself as one of the most prolific and accomplished film composers of our time. He has collaborated with directors such as Tim Burton, Gus Van Sant, Sam Raimi, Peter Jackson and Ang Lee. Beginning with his first score on Tim Burton's Pee-wee's Big Adventure, Elfman has scored over 100 films, including: Milk (Oscar nominated), Good Will Hunting (Oscar nominated), Big Fish (Oscar nominated), Men in Black (Oscar nominated), Edward Scissorhands, Batman, To Die For, The Nightmare Before Christmas, Alice in Wonderland, Silver Linings Playbook, American Hustle, Justice League and Spiderman. Most recently he has provided the music for Doctor Doolittle (2020) starring Robert Downey Jr. and The Woman in the Window starring Amy Adams (2020).

Join us on Zoom as we interview Danny and explore his mastery of Digital Performer and the craft of film-scoring.

Thursday, December 3th #99

Back to Basics / Advanced Tips & Tricks

Manage free-tempo and grid-based performances.

Use Markers with Adjust Beats alignment feature.

Assign Sync Points to align audio.

Extended Q&A.

Thursday, December 10th #100

Back to Basics / Advanced Tips & Tricks
Review the Time Formats window.
Create non-standard grids for editing.
Lock tracks for various purposes.
Extended Q&A.

Thursday, December 17th #101

Back to Basics / Advanced Tips & Tricks
Create samples from MIDI and recorded audio.
Use Clips to trigger loops and one-shot samples.
Manage custom samples with VIs and Clippings.
Extended Q&A.

Thursday, December 24th #102

Back to Basics / Advanced Tips & Tricks
Import and organize tracks for mixing.
Overview of processing and automation.
Stream the mix live for remote listeners.
Extended Q&A.

Thursday, December 31st #103

Back to Basics / Advanced Tips & Tricks
Remove unused soundbites.
Archive and backup projects.
Future proof finished projects.
Extended Q&A.

2021

Thursday, January 7th #104

Back to Basics / Advanced Tips & Tricks
Import commercial audio loops.
Load and edit audio parts at different tempos.
Conform audio files to match the tempo.
Extended Q&A.

Tuesday, January 12th #105

Back to Basics / Advanced Tips & Tricks
Best practices for setting up a system.
Manage computer RAM and processor usage in DP.
Manage latency and CPU overhead with plugins and VIs.
Extended Q&A.

Thursday, January 14th #106

Special guest composer and guitarist Waddy Wachtel

Gain insights from a world-class musician and composer.
See how he uses DP for film scoring and album productions.
Discuss his workflows for studio and on-stage.

Tuesday, January 19th #107

Back to Basics / Advanced Tips & Tricks
Use the Consolidated Window with multiple monitors.
Explore the Track Selector in edit windows.
Learn about the Track Inspector window.

Extended Q&A.

Thursday, January 21st #108

Back to Basics / Advanced Tips & Tricks
Strategies for scoring a commercial.
Match tempos from the temp music.
Deliver audio stems.
Extended Q&A.

Tuesday, January 26th #109

Back to Basics / Advanced Tips & Tricks
Soundbite Tempo deep dive.
Adjust the soundbite or the sequence to tempo.
Change soundbite tempos as a creative process.
Extended Q&A.

Thursday, January 28th #110

Special guest musical director and producer Kevin Antunes

Gain insights from a world-class musician, composer, and engineer.
See how he uses DP for world tours and album productions.
Discuss his workflows for studio and on-stage.

Tuesday, February 2nd #111

Back to Basics / Advanced Tips & Tricks
Make cuts to audio and MIDI tracks.
Explore tools and techniques for track editing.
Apply editing techniques to scoring and song production.
Extended Q&A.

Thursday, February 4th #112

Special guest composer Marc Shaiman

Gain insights from a multi-award winning film composer.
See how he uses DP for film scoring and song productions.
Discuss his workflows in studio and on the scoring stage.

Tuesday, February 9th #113

Back to Basics / Advanced Tips & Tricks
Record and edit Continuous Controllers.
Use the Pencil, Reshape, and external MIDI devices.
Save CCs as Clippings for later use.
Extended Q&A.

Thursday, February 11th #114

Back to Basics / Advanced Tips & Tricks
Fix pitch problems from tape transfers.
Review pitch modes for vocals and instruments.
Review Absolute and Relative pitch editing.
Extended Q&A.

Tuesday, February 16th #115

Special guest composer John Debney

Gain insights from a multi-award winning film composer.
See how he uses DP for film scoring and song productions.
Discuss his workflows for studio and on the scoring stage.

Thursday, February 18th #116

Back to Basics / Advanced Tips & Tricks
Selections deep dive.
Event-based and Time Range selections.

Overview of Smart Selections.
Extended Q&A.

Tuesday, February 23rd #117

Back to Basics / Advanced Tips & Tricks
Insert notes with MIDI Edit feature.
Use commands for editing MIDI data.
Review Multi Record, MIDI Patch Thru, and Audible Mode.
Extended Q&A.

Thursday, February 25th #118

Back to Basics / Advanced Tips & Tricks
Print Stems with separate FX.
Apply FX directly to soundbites and MIDI data.
Save FX chains for bouncing or freezing.
Extended Q&A.

Tuesday, March 2nd #119

Back to Basics / Advanced Tips & Tricks
Record remotely with Audiomovers in DP10.
Work with takes and the Comp Tool.
Import and assign a MIDI file of the performance.
Extended Q&A.

Thursday, March 4th #120

Back to Basics / Advanced Tips & Tricks
Edit with the Auto and Fixed Grid.
Use Snap settings when working in edit windows.
Use commands for Snap settings.
Extended Q&A.

Thursday, March 11th #121

Back to Basics / Advanced Tips & Tricks
Change virtual instrument sounds with keyswitching.
Create note maps with the Drum Editor.
Save mapping presets for later use.
Extended Q&A.

Tuesday, March 16th #122

Back to Basics / Advanced Tips & Tricks
Review Webinar Project entries.
Import, analyze, and drag mixes to Clips.
Build and trigger playlists in the Clips Window.
Extended Q&A.

Thursday, March 18th #123

Slate Raven Basics
Explore the Slate Raven integration with DP.
Extended Q&A.

Tuesday, March 23rd #124

Back to Basics / Advanced Tips & Tricks
Organize DP projects for live playback.
Use DP as a live effects processor.
Trigger VIs and effects in realtime.
Extended Q&A.

Thursday, March 25th #125

Kontakt deep dive with Chris Peck

Gain insights from a Native Instruments expert.
Learn basic and advanced Kontakt features.
Optimize Kontakt usage for larger DP templates.

Tuesday, March 30th #126

Back to Basics / Advanced Tips & Tricks
Route audio for A/B'ing mixes.
Build headphone cues from the DP mixer.
Save bundles and FX settings for later use.
Extended Q&A.

Thursday, April 1st #127

Special guest producer Fernando Garibay

Gain insights from a record producer and entrepreneur.
See how he uses DP for producing artists.
Discuss his workflows in the recording studio.

Tuesday, April 6th #128

Deep dive into reverbs and plates
Dial in reverb settings for best results.
Review Impulse Responses in ProVerb.
Explore 3rd-party reverbs within DP.
Extended Q&A.

Thursday, April 8th #129

Bouncing mixes and burning CDs
Finalize and export mixes for mastering.
Import and organize tracks with spacing and markers.
Learn how to burn CDs inside Digital Performer.
Extended Q&A.

Tuesday, April 13th #130

Editing primer: tips & tricks for faster editing
Edit audio more effectively.
Adjust automation quickly and efficiently.
Correct or alter audio pitch with greater precision.
Extended Q&A.

Thursday, April 15th #131

Slate Raven deep dive with Jamey Zebrack

Gain insights from a Slate Digital expert.
Learn basic and advanced Raven features.
See how Raven can expand your DP workflow.

Tuesday, April 20th #132

Exploring time-saving workflows
Incorporate Solo Mode.
Use the Channel Strip in DP Projects.
Learn the Scrub tool and Movie Track.
Extended Q&A.

Thursday, April 22nd #133

Custom Consoles
Explore Custom Consoles with **Glenn Workman**.
Control CC parameters with Consoles.
Assign with external synths and internal virtual instruments.
Extended Q&A.

Tuesday, April 27th

No webinar - Spring Break

Thursday, April 29th #134

Creating a song remix
Import, edit, and prep existing tracks.
Create a tempo map.
Add new MIDI and audio parts.
Add FX and automation.

Tuesday, May 4th #135

Special guest guitarist Scott Henderson

Gain insights from a world-class guitarist and composer.
See how he uses DP for writing and producing songs.
Discuss his workflows for studio and on the road.

Thursday, May 6th #136

Drum Triggering
Use MIDI drums as an input device.
Learn routing and filtering for triggering VIs.
Edit MIDI data in various DP windows for greater control.
Extended Q&A.

Tuesday, May 11th #137

Melodyne deep dive with Carlo Libertini

Gain insights from a Celemony expert.
Learn basic and advanced features.
See how Melodyne can expand your DP workflow.

Thursday, May 13th #138

Creating better MIDI mockups with Ben Zebelman

Get MIDI orchestration insights from a professional composer.
Discuss strategies for using external controllers.
Combine CCs and automation for greater dynamics.
Create stems for delivery.

Tuesday, May 18th #139

Film Scoring tips with hands-on scoring lesson
Import a movie trailer for scoring and get hands on.
Set Chunk start times, tempos, meters, and locked markers.
Export time-stamped files for delivery.
Extended Q&A.

Thursday, May 20th #140

iOS recording with the M Series
Connect MOTU hardware to an iOS device.
Record and export high-res audio from your iPhone.
Import mobile recordings into DP for editing and mixing.
Extended Q&A.

Tuesday, May 25th #141

Special guest musician Ralph Grierson

Gain insights from a legendary session musician.
See how he uses DP for live sessions and song productions.
Discuss his workflows for studio and on the scoring stage.

Thursday, May 27th #142

Film Scoring with Clips

Import audio into Clips for creative triggering.
Add DP mastering FX for sweetening.
Prepare your score for submission.
Extended Q&A.

Tuesday, June 1st #143

Working with remotely recorded tracks
Create guide tracks for a recording project.
Load and edit newly created tracks from remote musicians.
Clean and edit noise, timings, and pitch.
Extended Q&A.

Thursday, June 3rd #144

Creating a sound effects library
Setup a mobile DP recording session.
Record a wide range of audio sources.
Import, edit, and process audio material.
Load, map, and save with VI sampling programs.

Tuesday, June 8th #145

Collaborating with other DP users
Organize MIDI and audio tracks.
Review routing of Bundles for every track type.
Prep, save and post projects for collaboration.
Extended Q&A.

Thursday, June 10th #146

Surround workflows
[Gain insights from Gary Chase, guest engineer.](#)
See how he uses DP for surround mixing.
Discuss his workflows in studio.

Tuesday, June 15th #147

[Special guest musician Bob James](#)
Gain insights from a legendary artist and musician.
See how he uses DP for recording sessions and song productions.
Discuss his workflows for studio and on the road.

Thursday, June 17th #148

Combining POLAR and the Comp Tool
Cycle record audio using Polar.
Create and export stacks of separate takes.
Use the Comp Tool to edit the best takes.
Extended Q&A.

Tuesday, June 22nd #149

Editing in the Waveform Editor
Import audio from different locations.
Perform non-destructive and destructive edits.
Explore the various menu editing options.
Extended Q&A.

Thursday, June 24th #150

[Special guest composer David Schwartz](#)
Gain insights from an award-winning composer and musician.
See how he uses DP for scores and song productions.
Discuss his workflows in the studio and on the scoring stage.

Thursday, July 1st #151

Mixer Deep Dive

Review the Mixing Board view options.

Save and load board layouts and Insert Presets.

Create alternate mixes with Mix Mode.

Extended Q&A.

Friday, October 8th #152

Articulation Maps with guest Steve Steele

Create, integrate and save Articulation Maps.

Set up custom Remotes and Outputs and import 3rd-party maps.

Edit maps in MIDI editors and Quickscribe.

Export XML files with musical articulations.

Friday, October 15th #153

Nanosampler 2.0 and other workflow enhancements

Nanosampler 2.0 deep dive.

Rescue audio takes with Audio Retrospective Record.

Improve your workflow with Live Performance Mode.

Explore many new features like Track/Clip Effects and improved Strip Silence.

Friday, October 22nd #154

MPE Support

What is MPE and why does it matter to you?

Explore DP's MPE integration.

Take advantage of multi-channel MIDI tracks.

View and edit Per-note Expression in Data Lanes.

Use the new Scale Tool to edit expression data.

See how DP's included VIs are now MPE compatible.

Friday, October 29th #155

Visual workflow enhancements

Use List Font Scaling to improve the visibility of lists.

Explore Chunk Folders and Playlists.

Manage Chunks more efficiently with Split List View.

Control what you see with the Enhanced View Filtering and the Event Type Selector.

Dynamically resize Channel Strips or set your fader height preference.

Friday, November 5th #156

Expanded control surface support

Get hands on with iCON mix surfaces and Akai APC controllers.

Go high-end with enhanced Avid Eucon support.

Use your MCU- or HUI-compatible control surface with DP.

Employ single fader mode with various hardware controllers.

Friday, November 12th #157

Pad Controller integration with the Clips window

Review the Clips window and clip-based workflows.

Trigger clips and mix on the fly with Novation and Akai pad controllers.

Explore Clips window enhancements such as the quantize checkbox.

Friday, November 19th #158

Softube Console 1 with special guest Kevin "Kwiz" Ryan

What is Console 1 and how can it benefit your workflow?.

Gain insights from a renowned producer and programmer.

See how Kwiz uses DP in the studio and on stage.

Friday, November 26th #159

Komplete Kontrol deep dive with special guest Chris Peck

Browse and layer your NI libraries using Komplete Kontrol.
Integrate other effects and libraries into the Komplete Kontrol workflow.

Friday, December 3rd #160

DP11 wrap-up of new features
Use Transpose Exclude on non-tonal tracks.
Save time with track effects like transpose and quantize.
Get a brief recap of the main new DP11 features.
Extended Q&A.

Friday, December 10th #161

Analog synthesis with special guest Suzanne Ciani

Gain insights from a renowned synthesist and technologist.
See how she uses DP for audio production.
Discuss her use of custom hardware and VI synth patches.

Friday, December 17th #162

Scoring Tips from special guest Sharon Farber

Gain insights from a professional composer and musician.
Learn how she uses DP for film scoring and songwriting.
Discuss her workflows in the studio and on the scoring stage.

Friday, December 24th #163

Music business insights from entertainment attorney Eric Witt

Gain legal tips from a working law professional.
Learn more about licensing, contracts, and residuals.
Discuss pitfalls to avoid with music contracts.
Extended Q&A.

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Friday, January 7th #164

MIDI Automation vs. Host Automation
Review MIDI automation in DP11.
Learn the differences between MIDI and host automation.
Create and edit different automation types.
Extended Q&A.

Friday, January 14th #165

Using Quad Surround for Live Playback
Learn how to record, edit, and mix in four channel Quad.
Gain insights into bussing, automation, and surround effects.
Export multichannel files for delivery.
Extended Q&A.

Friday, January 21st #166

Managing Massive Templates with guest Evan Goldman

Gain insights in how to create and manage large orchestral templates.
Use track filtering to show/hide different tracks and track layouts.
Use Keyboard Maestro with DP11 for additional control.

Friday, January 28th #167

Using Articulation Maps in Creative Ways
Review the basics of Articulation Maps.
Use Articulation Maps in non-orchestral ways.
Explore the use of multi-channel MIDI tracks.

Extended Q&A.

Friday, February 4th #168

Webinar Collaboration Project

Review track routing, bussing, and VCAs.

Edit single tracks and grouped tracks in your project.

Create multiple mixes and export formats.

Extended Q&A.

Friday, February 11th #169

Tighten Up Your Tracks

Analyze and fix phase and timing issues.

Cut and quantize MIDI, soundbites, and automation.

Shift tracks on or off the grid.

Extended Q&A.

Friday, February 18th #170

Visual Customizations to Work More Efficiently

Modify waveform colors and edit track color schemes.

Set track editor defaults and zoom settings.

Set custom colors for tracks, MIDI channels, and CCs.

Extended Q&A.

Friday, February 25th #171

Special guest composer Trevor Rabin

Gain insights from a world-class musician and film composer.

See how he uses DP for recording sessions and song productions.

Discuss his workflows for studio and on the scoring stage.

Friday, March 4th #172

Sound Design Review and Assignment

Review audio import, editing, and processing

Map and trigger sounds in plug-ins and VIs

Prepare your cue for submission

Extended Q&A

Friday, March 11th #173

Waves Ambisonics Plug-ins with DP11

Gain insights from a Waves expert

Mix in Ambisonic 360 with DP11 using Waves plug-ins

Export multichannel files for delivery

Learn about other go-to Waves plug-ins

Friday, March 18th #174

Navigation Deep Dive in DP11

Work faster by setting and recalling Memory times

Learn shortcuts for making, saving, and recalling Selections

Review Auto-record, Pre-roll, and Remember Times

Extended Q&A

Friday, March 25th #175

Sessionwire with Digital Performer 11

Gain insights from a Sessionwire expert

Get an overview of this online collaboration tool

Record and monitor musicians remotely in hi-res

See how it works with DP11

Friday, April 1st #176

Sound Design with Clips
Load and organize audio files into Clips
Save audio and plug-ins as Clippings
Record and edit Clips in the timeline
Extended Q&A

Friday, April 8th #177

Spotlight on MIDI sync
Synchronize external MIDI and CV devices
Generate and receive MIDI Time Code (MTC)
Use Beat Clocks for transport and sync
Extended Q&A

Friday, April 15th #178

Editing audio and MIDI
Develop techniques for MIDI piano editing
Nudge, scrub, and crossfade audio
Apply FX, Freeze tracks, and Bounce mixes
Add room tone to sonically enhance mixes

Friday, April 22nd #179

Rock Production with Chad Gendason

See how Chad uses DP for song productions
Gain insights on recording guitars and vocals
Learn DP production tips for tracking and editing
Ask production questions

Friday, April 29th #180

Quickscribe Revisited
View, edit, and export MIDI as notation
Add text, chord symbols and lyrics
Export MIDI and XML files
Extended Q&A

Friday, May 6th #181

Enhanced Instrument Tracks
Record and edit MIDI directly in an Instrument track
Convert legacy instruments to the new track type
Work with multiple MIDI channels on the same track
Merge and split MIDI by channel

Friday, May 13th #182

Spotlight on Controllers
Get an overview of RPNs and NRPNs
See how they can apply to your DP workflow
Quantize controller data and host automation
-Extended Q&A

Friday, May 20th #184

Expanding your DP sonic palette
Learn about new 3rd-party plugins available for DP
Get a tour of some of the hottest 3rd-party virtual instruments
Explore best practices for hosting plugins and VIs
Special guest Bo Astrup from Music Marketing

Friday, May 27th #185

DP11 on the latest systems
Get the latest on VIs/plug-ins support for Apple Silicon
Use Rosetta for non-silicon native software

Get tips and advice on running DP11 on Windows 11
Extended Q&A

Friday, June 3rd #186

DP11 Tips for the Pros
Record and comp MIDI from multiple tracks.
Change start times for exporting MIDI and XML files.
Reassign controller data from one VI to a different VI.
Extended Q&A.

Friday, June 10th #187

Musio from Cinesamples
Learn about this powerful new virtual instrument.
Get an overview from composer and CEO [Michael Patti](#).
Use it to expand your DP sound palette.
See how Michael uses it for scoring with DP11.

Friday, June 17th #188

Prepping for a tracking session
Pre-build tracks, busses, aux tracks, and reverbs.
Create and automate flexible headphone cues with click.
Import stems and files from other DAWs.
Extended Q&A.

Friday, June 24th #189

DP11 on Windows 11
Get tips and advice on running DP11 on Windows 11.
Learn about useful 3rd-party utilities for audio & video.
Get recommendations for building a satellite PC for samples.
Extended Q&A.

Friday, July 8th #190

[Special guest musician Morris Hayes](#)
Gain insights from a seasoned musician and producer.
Learn about his extensive work with Prince.
See how he uses DP for sessions and song productions.
Discuss his general workflows in studio and on tour.

Friday, July 15th #191

Tune Up with DP11
Transpose MIDI and audio data with ease.
Harmonize parts with custom Transpose Maps.
Tune up live instruments with MIDI and audio plug-ins.
Extended Q&A.

Friday, July 22nd #192

[Special guest composer Kubilay Uner](#)
Gain insights from an award-winning film composer and educator.
See how he uses DP for film scoring and song productions.
Discuss his workflows for studio and on the scoring stage.
Get a scoring lesson using Digital Performer.

Friday, July 29th #193

Creative uses for the Comp Tool
Create multiple takes of audio tracks and soundbites.
Show and edit takes using the Comp Tool.
Use comps for cues and sound design elements.
Extended Q&A.

Friday, August 5th #194

Convert, edit, and record faster
Batch convert audio in the Soundbites window.
Record on the fly with Polar.
Save recordings as loops for later use.
Extended Q&A.

Friday, August 12th #195

Custom presets and export formats
Save and invoke Region menu presets.
Create and export plug-in and VI presets.
Bounce or export stems with a custom format.
Extended Q&A.

Friday, August 19th #196**Special guest engineer/producer Carlos Bedoya**

Gain insights from a Grammy award-winning engineer.
See how he uses DP for song productions.
Discuss his workflows in studio and on tour.

Friday, August 26th #197

Exchanging plug-ins and VIs with other DAWs
Migrate libraries, effects, and tempo maps between DAWs.
Convert DP projects from Audio Units to VST format.
Host MOTU UVI-based libraries in Workstation and Falcon.
Extended Q&A.

Friday September 2nd #198

Quickly build a guide drum track
Drag and drop loops and hits into multiple windows in DP.
Trigger, edit, repeat, reverse, and process drums on the fly.
Time-stretch and conform audio with speed and ease.
Extended Q&A.

Friday, September 9th #199**Sound Particles deep dive with Tony Joy**

Gain insights from a Sound Particles product specialist.
Get an overview of these state-of-the-art production tools.
See how these tools are used for music and post in DP.

Friday, September 16th #200

Mix mode and automation time-savers
Save multiple mixes inside one DP project.
Create and copy automation between tracks and chunks.
Use VCAs and nested VCA to reign in mix levels.
Extended Q&A.

Friday, September 23rd #201

What's new in DP 11.2
Apply ARA 2 plug-in processing in line to your tracks.
Learn how to use the included Melodyne Essential™ plug-in.
Convert audio to MIDI quickly.
Review additional enhancements in v11.2.

Friday, September 30th #202

Create a custom instrument from scratch
Review pre-recorded audio for use as a playable VI.
Edit, process, and prepare files for use.
Load, map, and edit with DP included VIs.

Extended Q&A.

Friday, October 7th #203

Top 20 Must-know shortcuts in DP

Review the most important workflow shortcuts.

Fly to various editors and windows in a flash.

Quickly invoke tools, operations, and more.

Extended Q&A.

Friday, October 14th #204

Special guest composer Miriam Cutler

Gain insights from a multi-award winning film composer.

See how she uses DP for film scoring and song productions.

Discuss her workflows for studio and on the scoring stage.

Friday, October 21st #205

The One Finger Orchestra

Map and trigger multiple VIs at the same time.

Use Multi-record and device groups to layer sounds.

Use MIDI and Audio FX to create perpetual motion.

Extended Q&A.

Friday, October 28th #206

Sonic Meltdown

Crush and twist sounds and tracks into oblivion.

Use MPE, time-stretching, pitch-shifting, and automation.

Apply MIDI and audio filters, plugins, and effects.

Extended Q&A.

Friday, November 4th #207

Using plug-in side chains

Set up busses and routing for side-chaining FX.

Use the Dynamics plug-in and 3rd-party plug-ins.

Bounce dry and processed signals at the same time.

Extended Q&A.

Friday, November 11th #208

CC and articulation colors with Steve Steele

Color-code tracks, data and articulations.

Set CC preferences and use the Legend window.

Learn general tips for better visual feedback in DP11.

Extended Q&A.

Friday, November 18th #209

Stream Deck with Evan Goldman

Learn how Stream Deck can impact your workflow.

See how it integrates with other controllers in DP.

Gain insights into managing large orchestral templates.

Extended Q&A.

Friday, December 2nd #210

Editing tips

Quickly create stutter edits and musical breakdowns.

Design transition effects from existing tracks.

Apply mutes and automation for more dynamic mixes.

Extended Q&A.

Friday, December 9th #211

Special guest Brian Kilgore, session musician

Gain insights from a DP user and top session percussionist.
See how he uses DP for scoring sessions and song productions.
Discuss his workflows for studio and on the scoring stage.

Friday, December 16th #212

DP11 and Metagrid Pro with **Steve Steele & Michael Canavan**

Get an overview of the new Metagrid Pro iOS app.
Import custom MIDI commands for external control.
See how this integrates with DP11 as a touch controller.
Extended Q&A.

Friday, December 30th #213

MX4 Deep Dive

Explore the powerful architecture of MX4. **Guest Glenn Workman**
Learn how to assign oscillators, envelopes, and LFOs.
Create modulations and shapers for endless flexibility.
Extended Q&A.

2023

Friday, January 6th #214

Creating a tempo map with Adjust Beats
Import tracks from an analog tape transfer.
Analyze audio beats as tempo guide lines.
Use Adjust Beats to create a tight tempo map.
Extended Q&A.

Friday, January 13th #215

Special guest Terry Lawless

Gain insights from a seasoned DP user, musician, and engineer.
See how he programs DP for sessions and playback.
Discuss his workflows in the studio and on major tours.

Friday, January 20th #216

Template tips part 1
Host VIs in DP or Vienna Ensemble Pro.
Create custom bundles and Window Sets.
Use Clippings to store track layouts and FX.
Extended Q&A.

Friday, January 27th #217

Template tips, part 2
Use Track Layouts and View options to organize tracks.
Tag tracks for searches in various windows.
View track combinations for editing and stem bouncing.
Extended Q&A.

Friday, February 3rd #218

Audio processing and editing workflows
Tune vocals in real time in the studio or on stage.
Set Auto-record for hands-free recording.
Reveal, edit, and preserve track soundbite layers.
Extended Q&A.

Friday, February 10th #219

Drum-based virtual instrument tips

Review drum VI mixing, routing, and outputs.
Quickly edit and finesse parts in the Drum Editor.
Use Split Notes for editing and printing parts offline.
Extended Q&A.

Friday, February 17th #220

Altering the sonic footprint
Modify polyphonic sounds with Melodyne ARA in DP.
Add room ambience or reduce reverb in tracks.
Preview and apply soundbite FX offline.
Extended Q&A.

Friday, February 24th #221

Special guest composer Jay Gruska

Gain insights from an award-winning TV composer.
See how he uses DP for scores and song productions.
Discuss his combined use of samples, synths, and live players.
Extended Q&A.

Friday, March 3rd #222

Audio restoration basics
Make duplicate soundbites and preserve the originals.
Apply offline plug-ins for fixing a variety of sonic issues.
Use ARA FX for audio clean-up in DP11.
Overview of user showcase assignment.

Friday, March 10th #223

Create new parts from existing tracks
Use ZTX and ARA to alter and edit audio tracks.
Create drum fills from existing audio drum parts.
Learn strategies to improve transitions in songs.
Extended Q&A.

Friday, March 17th #224

Edit menu > Search feature revisited
Search and select specific events in your timeline.
Edit, cut, copy, paste, and delete the results.
Save Searches with commands for later use.
Extended Q&A.

Friday, March 24th #225

DP projects mashup
Layer tracks from one project into another project.
Use ZTX and ARA to alter the pitch and timing.
Use Create Groove feature to sync unquantized parts.
Extended Q&A.

Friday, March 31st #226

DP user showcase with Clips window
Review Clip window basics.
Load user entries into Clips and scenes.
Use pad controllers for interactive triggering.
Overview of user showcase assignment.

Friday, April 7th #227

Song window deep dive
Play chunks seamlessly, back to back using songs.
Build arrangements with sequences.
Create tempo maps and insert columns inside songs.

Nest sequences and songs inside other songs and merge to a new sequence.
Spot multiple sequences to time code locations on a song's timeline.
Extended Q&A.

Friday, April 14th #228

MIDI Tips, Part 1
Review Points, Bars, and Lines for editing CC data.
Draw, reshape, insert, and change CCs more efficiently.
Overdub controllers and save custom CC shapes as Clippings.
Extended Q&A.

Friday, April 21st #229

MIDI Tips, Part 2
Quickly change the grid resolution and nudge amount.
Use Smart Quantize to tighten MIDI performances.
DeFlam note events and humanize rigid MIDI parts.
Extended Q&A.

Friday, April 28th #230

Save and organize DP system settings
Save, migrate and archive system-related DP settings.
Preserve custom settings across a wide spectrum of windows.
Manage plug-in presets, clicks, bundles, key bindings and much more.
Extended Q&A.

Friday, May 5th #231

MIDI Tips, Part 3
Review Smart Selections with events and controllers.
Insert musical phrases with Step Record.
Create tempo maps and insert columns inside songs.
Process MIDI and Split Notes to expand MIDI parts.
Extended Q&A.

Friday, May 12th #232

Special guest Tom Saviano

Gain insights from a world-class saxophonist and producer.
See how he uses DP for writing and producing songs.
Discuss his workflows for studio and on the road.

Friday, May 19th #233

Nanosampler Slice Mode
Drag and drop commercial and custom loops into Nanosampler.
Adjust slices with filters, envelopes, LFOs, and ZTX algorithms.
Randomize playback, print audio, and manage presets.
Extended Q&A.

Friday, May 26th #234

Waveforms, Soundbites, and track visibility
View rectified waveforms and spectrogram view for audio tracks.
Review the gain stages of Trim, Bite gain, Bite Volume, and track volume.
Create destructive edits, gain, and normalize in the Waveform Editor.
Extended Q&A.

Friday, June 2nd #235

Separate Tracking Project
Export mixes, stems, and tempo maps from a film or record project.
Build a lean, separate tracking project and fly in reference tracks.
Set up FX chains, click routing, and label soundbites and takes.

Other related tips and extended Q&A.

Friday, June 9th #236

Session & File Transfer Tips

Fly-in audio and MIDI tracks from different DAWs.

Use Clippings to organize files to load into pre-existing tracks.

Align 2-pops, create stems with merged reference mix.

Other related tips and extended Q&A.

Friday, June 16th #237

Work offline, Replace and Reconnect files

Edit offline audio and MIDI inside DP.

Reconnect missing audio files, plug-ins, and MIDI devices.

Replace edited soundbites in their current location.

Other related tips and extended Q&A.

Friday, June 23rd #238

Scrub Audio & MIDI, alter record/playback speed

Scrub Audio/MIDI tracks to improve edits and fades.

Toggle Audible mode when working in the timeline.

Punch live audio at slower speeds and return to regular tempo.

Other related tips and extended Q&A.

Friday, June 30th #239

Combine Mix & Track Bouncing with Multi-Bounce

Assign tracks and reverbs to discreet stems for delivery.

Set track selection boundaries per Chunk and project.

Bounce tracks, stems, and mixes for multiple projects in one shot.

Other related tips and extended Q&A.

Friday, July 7th #240

Combining groups, busses, & VCAs

Review single track CCs and host automation.

Bus grouped tracks to Aux tracks for additional FX and automation.

Add and remove VCAs and nested VCAs with Trim Touch and Latch.

Other related tips and extended Q&A.

Friday, July 14th #241

Finishing touches on projects

Discuss DP mastering plug-ins, metering, and levels.

Apply subtle tempo and automation changes to the entire mix.

Use DP's Compact feature to reduce the project file size.

Other related tips and extended Q&A.

Friday, July 21st #242

Tempo map review

Review the basics of creating a varied tempo map.

Lock markers, create and calculate tempo and meter changes.

Use streamers, punches, visual clicks, and click patterns while scoring.

Other related tips and extended Q&A.

Friday, July 28th #243

Scoring Tips from [special guest James Sizemore](#)

Hear about his work on the Lord of the Rings trilogy.

Learn how he uses DP for his own film scoring and songwriting.

Discuss his workflows in the studio and on the scoring stage.

Friday, August 4th #244

Pro tips for working more efficiently

Gain more control using the Information Bar and Consolidated Window.
Use multiple V-Racks for FX chains and virtual instrument sets.
Save time with “Create Tracks” by adding/assigning all tracks at once.
More related tips and extended Q&A.

Friday, August 11th #245

Essential MIDI workflows
Use “Wait for Note” when playing in MIDI parts.
Employ track automation workflows when overdubbing MIDI CCs.
Set and change the key signature for sections or entire projects.
More related tips and extended Q&A.

Friday, August 18th #246

Essential audio workflows
Import and spot audio to the wiper position.
Clean up your tracks with “Smooth Audio Edits”.
Apply project-wide fades and bite gain adjustments in one operation.
More related tips and extended Q&A.

Friday, August 25th #247

New tools for DP from Music Marketing
Special guest Bo Astrup from Music Marketing.
Learn about new 3rd-party plugins available for DP.
Get a tour of cutting-edge 3rd-party virtual instruments.
Explore best practices for hosting plugins and VIs

Friday, September 1st #248

Unique shortcuts & commands
Discover new commands for a wide range of workflows.
Learn zoom-related shortcuts when making selections.
Assign MIDI commands to everyday operations.
Other related tips and extended Q&A.

Friday, September 8th #249

Tightening live tracks
Quantize elements of a live drum kit while staying in-phase.
Quickly fix instrument timings by dragging audio beats.
Adjust the placement of audio using Melodyne ARA.
Other related tips and extended Q&A.

Friday, September 15th #250

Editing deep dive
Select and edit MIDI notes more efficiently in the MIDI editor.
Snap audio and MIDI to the edit grid, beats, and markers.
Apply audio fades effectively with proper fade settings.
Other related tips and extended Q&A.

Friday, September 22nd #251

MIDI Tools for studio & stage
Trigger virtual instruments on satellite computers.
Send MIDI Song Changes in Chunks to external devices.
Tap in tempos using a foot pedal.
Other related tips and extended Q&A.

Friday, September 29th #252

Special guest composer Lee Sanders
Gain insights from a multi-award winning TV & film composer.
See how he uses DP for scoring and song productions.
Discuss his workflows for studio and on the scoring stage.

Friday, October 6th #253

Global versus project specific settings
Set global settings for all DP projects.
Create and save project specific settings.
Build custom configurations into templates.
Other related tips and extended Q&A.

Friday, October 13th #254**Special guest composer Adam Goldman**

Tips for recording & editing many vocal tracks
Quickly create, assign, and color code dozens of audio tracks.
Add and switch takes on the fly when recording.
Record parts into the DP timeline or into POLAR.
Tune and stretch vocals with PureDSP, ZTX, and Melodyne ARA.

Friday, October 20th #255

Mixing & bouncing tips
Improve separation when working with combined elements.
Trigger individual samples from a live stereo drum stem.
Bounce stems and a full mix at the same time.
Other related tips and extended Q&A.

Friday, October 27th #256**Special guest composer Austin Wintory**

Gain insights from a film and video game composer.
See how he uses DP for scoring and song productions.
Discuss his workflows for studio and on the scoring stage.

Friday, November 3rd #257

MIDI workflow tips
Create and save initial MIDI events in the timeline.
Review Event Flags in the Sequence Editor.
Create a tempo map for freely recorded MIDI (no click) using Record Beats and Adjust Beats.
Other related tips and extended Q&A.

Friday, November 10th #258

Community projects breakdown
Review user-submitted projects.
Analyze templates, layouts, and bundles.
Evaluate the use of edits, effects chains, and general workflows.
Other related tips and extended Q&A.

Friday, November 17th #259**Special guest musician Tim May**

Gain insights from a veteran LA session guitarist.
See how he uses DP for sessions and song productions.
Discuss his workflows for studio work and the scoring stage.

Friday, November 24th

No Webinar - Thanksgiving Holiday
Off for the Thanksgiving holiday weekend.

Friday, December 1st #260

Snapshots!
Take snapshot automation for audio and MIDI tracks.
Capture mixer and plug-in states on the fly with snapshots.
Precisely edit automation data in various editors.
Other related tips and extended Q&A.

Friday, December 8th #261

What's new in DP 11.3, part 1

Overview of Clip enhancements in the MIDI editor and QuickScribe.

Review dockable QuickScribe tool palettes and resizable Track Selector.

Learn about newly supported ARA plug-ins in 11.3.

Other related tips and extended Q&A.

Friday, December 15th #262**Special guest George Massenburg**

Engineer, inventor, and software developer George Massenburg will join us on Zoom to discuss aspects of his career and demonstrate the latest Massenburg Design Group native audio plugins inside DP11.

Friday, December 22th #263

What's new in DP 11.3, part 2

Deep dive into the new Clip enhancements.

Create custom loops in the MIDI Editor using Clips.

Explore the benefits of using Clips with songs and scores.

Other related tips and extended Q&A.

Friday, December 29th #264

What's new in DP 11.3, part 3

Explore new ARA additions in DP11.3.

Featured plug-ins: Synchro Arts VocAlign Ultra and Sound Radix Auto-Align 2.

Edit, Print, and export ARA-processed tracks and mixes.

Other related tips and extended Q&A.

Friday, January 5th #265

Movie window

Add one or more movies to your DP project.

Set movie and chunk start times.

Route the movie's embedded audio into DP.

Employ streamers, visual clicks, and other overlays during your sessions.

Export your movie with your new soundtrack using Bounce to Disk.

Friday, January 12th #266

Metagrid Pro 1.4 with DP11

Control DP11 from your iPad.

Learn the setup and basics of the Metagrid iOS app.

See what's new in Metagrid 1.4.

A Metasystems developer will be in attendance.

Friday, January 19th #267

File exchange

Import and export AAF files and Standard MIDI Files.

Edit and process audio in a 3rd-party waveform editor.

Share DP effects settings using Clipping files.

Other related tips and extended Q&A.

Friday, January 26th #268

Processing and effects

View, cancel, and reorder processes in the Background Processing window.

Use the Effects window to quickly access all project effects on all tracks.

Review pre-gen vs. real-time and Live Performance Mode.

Other related tips and extended Q&A.

Friday, February 2nd #269

Chunks mixing tips

Quickly copy mixing effects and automation between Chunk.

Load tracks as channel strips from saved Chunks.
Merge multiple timelines into one while preserving all mix settings.
Other related tips and extended Q&A.

Friday, February 9th #270

Using the new MOTU 828 & Cuemix 5 with DP11
Get an overview of the latest interface technology from MOTU.
Use Cuemix 5 for routing, processing, and monitoring audio.
Add wireless control of Cuemix 5 to your system.
Route, record, and monitor 828 audio with DP11.

Friday, February 16th #271

Sweeten your demos with MOTU plug-ins
Get tips on using the MOTU MasterWorks series plug-ins.
Know when to apply MW EQ versus Parametric EQ.
Combine, stack, and automate MOTU plug-ins on tracks and mixes.
Other related tips and extended Q&A.

Friday, February 23rd #272

Mockup masterclass with special guest David Das

Learn step-by-step how to create better MIDI mockups in DP11.
Learn how he uses DP for his own film scoring and songwriting.
Learn general DP tips and workflow ideas from a veteran user.

Friday, March 1st #273

Trailer-ize live orchestral tracks
Re-conform live tracks to new tempos and keys using ZTX.
Add percussion and synth layers to create a high impact cue.
Mix, automate, and export mixes and stems.
Other related tips and extended Q&A.

Friday, March 8th #274

MIDI percussion tips
Record and overdub MIDI parts as clips or non-clip data.
Sequence parts in the MIDI, Sequence, and Drum edit windows.
Drag & drop audio and MIDI phrases to conform to the timeline.
Other related tips and extended Q&A

Friday, March 15th #275

Signature sounds with MOTU plug-ins
Emulate classic sounds and tones using MOTU plug-in presets.
Re-create the Varispeed sound using DP-included effects.
Stack, layer, and automate MOTU effects chains.
Other related tips and extended Q&A.

Friday, March 22nd #276

Special guest Glenn Workman

Scaling up your recording and mixing projects
Scale up simple projects into more complex productions.
Add groups, sub-groups, busses, and VCAs.
Record a high number of audio tracks using DP and AVB hardware.
Organize and manage high tracks counts from live recordings.

Friday, March 29th #277

Special guest artist Android Lust

Gain insights from an international recording and performing artist.
See how she uses DP for writing and producing electronic music.
Discuss her workflows in-studio and on tour.

Friday, April 5th #278

Solo & solo exempt

Review soloing MIDI and audio tracks in various windows.

Exempt Aux, VI tracks, and master faders when soloing tracks.

Explore true solo, groups, and other solo-related tips and preferences.

Other related tips and extended Q&A.

Friday, April 12th #279

Function keys & navigation shortcuts

Explore function key defaults related to DP navigation.

Create and assign custom F Keys with additional modifiers.

Review memory and selection-related DP shortcuts.

Other related tips and extended Q&A

Friday, April 19th #280

MIDI & audio scaling

Scale tempos, velocities, automation, and event durations.

Scale audio soundbites and MIDI data offline.

Use ZTX to scale soundbites and audio tracks in realtime.

Other related tips and extended Q&A.

Friday, April 26th #281

MPE insights with [guest Steve Steele](#)

Review DP's MPE integration with ROLI keyboards.

Automatically or manually configure devices.

View and edit Per-note Expression in Data Lanes.

Use the new Scale Tool to edit expression data

Friday, May 3rd #282

Audio spotting

Spot audio to original and user timestamps.

Shift selections by amount or to Time or Markers.

Explore true solo, groups, and other solo-related tips and preferences.

Audition and spot audio directly from Sound Particles Explorer.

Friday, May 10th #283

Music transcription

Slow down audio without altering the pitch.

Convert audio to MIDI using Melodyne™ and PureDSP™.

Create grids and apply processing to produce better instrument separation.

Other related tips and extended Q&A.

Friday, May 17th #284

Score mixing

Set project resolution and start times for score mixing.

Mix all cues as separate Chunks within one DP project.

Create reverbs and stem busses for discrete processing.

Automate levels and bounce final stems for delivery.

Friday, May 24th #285

Special guest: Shelley Katz with the Symphanova system

Learn about this highly expressive patented music technology.

See how it's used on stage and in the studio.

Find out why MOTU software and hardware are at the core of this system.

Friday, May 31st #286

Tightening tracks

Edit and align audio and MIDI tracks recorded on or off the grid.

Snap edits to markers and absolute grid points.

Create a dynamic tempo map in-sync with edited data.
Other related tips and extended Q&A.

Friday, June 7th #287

Version 11.32 update with spotlight on overdubbing CCs
What's new in DP11.32?
Review overdubbing CCs with automation modes.
Learn alternate touch mode for overdubbing pedal-based CCs.
Other related tips and extended Q&A.

Friday, June 14th #288

Clips on stage
Import, analyze, and copy multiple tracks to the Clips window.
Build and map clips into scenes.
User spotlight: Frosti Jonsson walks us through his Clips-based live show.
Other related tips and extended Q&A.

Friday, June 21st #289

Voice processing
Run real-time effect chains and apply offline processing to vocals.
Control multiple vocal tracks using busses, groups, and VCAs.
Alter pitch and formats with a variety of cutting-edge algorithms.
Other related tips and extended Q&A.

Friday, June 28th #290

Special guest: Jamey Zebrack from Steven Slate Audio
Gain insights from a Steven Slate Audio expert.
Learn about the new Raven MTi2 features for DP11 users.
See how the VSX Headphone Mixing System integrates with DP11.

Friday, July 12th #291

Special guest: Miguel Reséndiz from Dreamtonics
Gain insights from a Dreamtonics product specialist.
Explore how Synthesizer V Studio integrates with ARA support in DP11.
See how this stunning AI-based technology can create and enhance vocal parts.

Friday, July 19th #292

Building a commercial mix
Add movies and import production tracks into DP.
Process audio using busses, VCAs, and Aux tracks.
Mix, write automation, and bounce stems for delivery.
Other related tips and extended Q&A.

Friday, July 26th #293

Special guest composer Ryan Lott
Gain insights from an award-winning film composer, singer, and musician.
Learn about his scoring approach on "Everything Everywhere All at Once".
See how he uses DP for film scoring and song productions.
Discuss his workflows for studio and on the scoring stage.

Friday, August 2nd #294

Re-conforming the score
Tips for re-conforming the DP timeline to picture cuts.
Lock, anchor, and edit tracks with and without CCs and automation.
Add tempo and meter changes to re-establish sync.
Other related tips and extended Q&A.

Friday, August 9th #295

Special guest Brian Kullas from Native Instruments

Gain insights from a Native Instruments product specialist.
Learn production tips on using Ozone, RX, and Nectar in DP11.
See how these pro plug-ins can improve your mixes and masters.

Friday, August 16th #296

The advantage and benefit of each DP editor
Learn how to get the most out of each DP editor.
Explore the benefits of many other DP windows.
Dock and undock windows from the Consolidated window.
Other related tips and extended Q&A.

Friday, August 23rd #297

Transpose maps and custom scales
Create, edit, and delete maps and scales.
Load from original Chunks into various projects.
Apply to or filter through MIDI and Audio tracks.
Other related tips and extended Q&A.

Friday, August 30th #298

Special guest software company Zynaptiq

Gain insights from a Zynaptiq product specialist.
Explore PitchMap, and other Zynaptiq plug-ins in DP11.
See how these cutting-edge plug-ins can enhance tracks.

Friday, September 6th #299

Start Times
Set custom Start times for scores and song projects.
Lock the movie and imported audio stems to altered start times.
Insert measures and modify locked and unlocked markers.
Other related tips and extended Q&A.

Friday, September 13th #300

Webinar 300! File organization & scoring assignment
Review templates and project files for sessions.
Learn best practices for organizing audio, VIs, and movie files.
Participate in a new community scoring assignment.
Other related tips and extended Q&A.

Friday, September 20th #301

Randomize and humanize tracks
Review the Humanize window from the Region menu.
Randomize audio and MIDI parts in various edit windows.
Use 3rd-Party plugins to randomize tracks.
Other related tips and extended Q&A.

Friday, September 27th #302

DP Masterclass with Brian Ralston

See how he uses DP for his own film scoring and songwriting.
Discuss his workflows in the studio and on the scoring stage.
Learn general DP tips and business insights into today's scoring work.

Friday, October 4th #303

Playback on the fly
Review a variety of ways to queue tracks for instant playback.
Use a combination of transport, markers, Chunks, Clips, and more.
Utilize shortcuts, controllers, and MIDI Learn for playback as well.
Other related tips and extended Q&A.

Friday, October 11th #304

MIDI out from VIs

Explore production techniques using MIDI out from VST3 VIs.

Review MIDI routing, mapping, and channelizing.

Send and receive MIDI via IAC.

Other related tips and extended Q&A.

Friday, October 18th #305

Product spotlight: Divisimate 2 from Nextmidi

Learn the basics of Divisimate 2, a virtual instrument routing program.

Gain insights from Nextmidi [product specialist, Peter Gromer](#).

See how it greatly expands your DP11 scoring template

Friday, October 25th #306

DP user assignment showcase with Clips

Review Clip window basics.

Load and trigger user entries with Clips and scenes.

Use pad controllers to create a spontaneous Clips performance.

Other related tips and extended Q&A.

Friday, November 1st #307

Routing deep dive

Review MIDI and audio routing, from simple to complex projects.

Create, import, and assign customized bundles.

Print mixes and stems from tracks and busses, off line or in real time.

Extended Q&A.

Friday, November 8th #308

Articulation Maps review

Review the basics of Articulation Maps.

Assign in the MIDI, Sequence, and QuickScribe editors.

Create delays or offsets for various sample libraries.

Extended Q&A.

Friday, November 15th #309

Products spotlight: Blue Cat Audio

Learn the basics of Remote Control, Connector, and PatchWork.

Gain insights from [Blue Cat Audio product specialist Ruben Garcia](#)

See how these plug-ins can greatly expand your DP11 template.

Friday, November 22nd #310

[Special guest composer Michael Abels](#)

Gain insights from a Pulitzer Prize-winning composer.

See how he uses DP for film scoring and song productions.

Discuss his workflows in the studio and on the scoring stage.

Friday, November 29th

Thanksgiving Holiday - No Webinar

MOTU closed for the Thanksgiving holiday weekend.