

AudioMovers

111000 0:00:00.00

start 111000 stop 111000 in 111000 out 111000 Tune 4 100.00

Internal Clock 44.1k 64 24 Bit Integer 30 fps nd

Real time Pre gen Cache

Tracks Sequence Clips Mixing Board MIDI Drum QuickScribe Song Waveform Meter Bridge

Sequence Start

MVE	TAKE	STC	REC	INPUT	PLAY	XMPT	OUTPUT	COL	TRACK NAME	DEFAULT PATCH	COMMENTS
1	1			any			K2500R-1		Conductor	Funky Lead	
1	1			bus 1-2			Main Out L-R		Keys		
1	1			bus 3-4			Main Out L-R		Track Audio		
1	1			K2500			Main Out L-R		Keys Audio		

In this example the MIDI track is armed to pass MIDI thru to a MIDI device that's making sound (virtual or physical). You could also record the MIDI performance and/or the audio from that device on a track here while sending audio to the host. Set the tempo to match for both host and player.

The host does NOT control the transport of the player, and DP does not need to be playing or recording.

Effects: Tune: From Matt

Effects: Tune: Track Audio

Effects: Tune: Keys Audio

listento receiver

listento transmitter

listento transmitter

http://listento.a...8#9c70000a9f412...

paste stream link

connect

The host sends a stream link you paste here then click connect.

disconnected

Player's audio is routed to the input here, in this case a keyboard, and sent back to the host on a second transmitter.

stream channels

drag to timeline after recording

select file play

freqsound

logout

logged in

license expiration : 2022-Mar-8 19:26:18

server : new-york03.audiomovers.com:443

Click to name the stream.

Track Return

latency 0.3 sec

quality PCM 16 Bit

session pin no password

client limit 40

copy stream link

connected clients : 0

streaming channels : 1-2

thru mute

start streaming

Adjust latency and quality settings here.

Player logs in on both transmitters

Player copies and sends the stream links to the host.

Click to send audio to host.

Keys Send

logout

logged in

license expiration : 2022-Mar-8 19:26:18

server : new-york03.audiomovers.com:443

latency 0.3 sec

quality PCM 16 Bit

session pin no password

client limit 40

copy stream link

connected clients : 0

streaming channels : 1-2

thru mute

start streaming

Audio received from host appears here on bus 1-2 in this example.

Using send 3-4 pre-fader on the receive track, it is then bussed to the input of a transmitter and sent back to host.